

JOB DESCRIPTION

For more than 10 years now, benuts is a creative hub in visual effects for cinema, television, scenography and advertising is specialized in compositing, matte painting, after effects, motion design, opening credits, photorealistic 3D, Houdini FX, on-set supervision, art concept, artistic direction.

NUKE COMPOSITOR

The Nuke Compositor integrates elements shot in live action or CG elements to create the final image of shots, under the supervision of a Lead Compositor.

- Good knowledge of Nuke, After Effects is a plus
- Creative, aesthetic and technical abilities
- Basic understanding of 3D compositing and multi-pass compositing
- Tracking and stabilisation
- Clean plate creation, beauty, and production fixes
- Matte generation (roto, keying green or bluescreens, etc.)
- Good understanding of perspective, light, depth of field, distortion, and motion blur, grain
- Understanding of photorealistic VFX workflow
- Clean and efficient script organization

Other skills:

- Excellent organizational and communication skills
- Attention to detail
- Problem-solving

We offer you the opportunity to join a great working environment and talented team and to work on exciting projects.

Our main office is in La Hulpe but we have also ones in Mechelen and Brussels.

If you are not self-employed, we offer freelance contracts paid according to the CP227 scale.

Wanna benuts? Join us!
Contact: jobs@benuts.be

